

Guidelines for Teams from Overseas

- 1. Host Organizations:** Japan Football Assoc. (JFA); Shizuoka Pref. Football Assoc.; Asahi Shimbun Co.; City of Shizuoka; Shimizu Football Assoc.; Shizuoka Football Assoc.
[Shimizu Cup Amateur Junior Soccer League Organizing Committee]
- 2. Org. in Charge:** Shimizu Cup Amateur Junior Soccer League Executive Committee
- 3. Main Sponsor:** To be determined
- 4. Sponsors (Tentative):** Japan Sports Agency; Shizuoka Pref.; Shizuoka Pref. Board of Education; Shizuoka City Board of Education; Shizuoka City Council; Shizuoka City Sports Assoc.; Shimizu Ward Athletic Fed.; Shizuoka Asahi TV; The Asahi Gakusei Shimbun Co.; Nikkan Sports News; The Shizuoka Shimbun; The Shizuoka Chamber of Commerce & Industry; SURUGA Marketing & Tourism Bureau; Shizuoka City Residents' Assoc. Fed.; Museum: School of Marine Science and Technology, Tokai University; J-League (Japan Professional Football League); WE LEAGUE (Japan Women's Empowerment Professional Football League); Nadeshiko League (Japan Women's Football League)
- 5. Partners (Tentative):** Adidas; The Shimizu Bank Ltd.; The Shizuoka Bank Ltd.; Suzuyo Group; ITEC Corp.; TOKAI Group; JA Shimizu; Shimizu Women's Club; Shimizu Hotel Inn Union; Shizuoka City Hotel & Ryokan Assoc.; Fuji City Hotel & Ryokan Business Assoc.; S-Pulse; IAI Corporation; and others
- 6. Tournament Period:**
- | | |
|-------------------|--|
| [Boys' Division] | Thurs 17 Aug to Sun 20 Aug 2023 |
| Thurs 17 Aug | 8:30am: Mini Cup 1 st league matches (all fields) |
| Fri 18 Aug | 8:30am: Mini Cup 2 nd league matches (all fields) |
| Sat 19 Aug | 8:30am: 3 rd League ranking-separated tourney matches (all fields) |
| Sun 20 Aug | 8:30am: Ranking-separated tourney match (all fields) |
| | 13:00: Final match (Tentative: IAI Stadium Nihondaira) |
| | 14:00: Closing ceremony (Tentative: IAI Stadium Nihondaira) |
| [Girls' Division] | Fri 11 Aug to Sun 13 Aug, 2023 |
| Fri 11 Aug | 8:30am: League matches (Tentative: National Training Center Shimizu J-Step) |
| Sat 12 Aug | 8:30am: Ranking-separated tourney matches (Tentative: National Training Center Shimizu J-Step) |
| Sun 13 Aug | 8:30am: Ranking-separated tourney matches (Tentative: National Training Center Shimizu J-Step) |
| | 13:00: Final match (Tentative: Shimizu General Athletics Field) |
| | 14:00: Closing ceremony (Tentative: Shimizu General Athletics Field) |
- * All teams must attend the closing ceremony
- 7. Locations:** 37 fields including IAI Stadium Nihondaira
- 8. No. of Teams:** 128 in Boys' Division, 24 in Girls' Division
* Numbers of teams are subject to change. Changes to how matches are run (refer to 17 (2)) may occur depending on the number teams.
- 9. No. of Registered** 5 Trainers

- Participants per Team:** 8-16 Players (please inquire if you plan to bring 17 or more)
* Up to 3 trainers are allowed on the bench and must be listed on the program (at least 2 are preferred).
- 10. Conditions:**
- (1) Players in the Boys' Division must be elementary school students born between 2 April 2011 and 1 April 2014 (inclusive).
 - (2) Players in the Girls' Division must be female elementary school students born between 2 April 2011 and 1 April 2017 (inclusive).
 - (3) Players must have applied in advance and been approved by the Executive Committee.
 - (4) Teams must play regularly and not have been specially formed for this tournament.
 - (5) Teams must be enrolled in accident insurance.
 - (6) Teams must travel with an interpreter or Japanese speaker during the Cup.**
 - (7) Teams must consent to and abide by the 37th Shimizu Cup Amateur Junior Soccer League guidelines, stipulations regarding Covid-19 and heatstroke measures, and all other rules related to the running of the tournament.**
 - (8) Participating teams must be able to participate in all events during the tournament period.**
 - (9) Teams must be able to submit the additional form with players' information in advance.
- 1. Fees:**
- (1) Entry fee : ¥15,000 per team for Boys' Division
¥12,000 per team for Girls' Division
 - (2) Purchase of program ¥1,000 per copy
(all registered members must purchase a copy)
 - (3) Roundtrip transportation costs, accommodation costs, etc. are the burden of each team
- 12. How to Apply:**
- Please email the Application Form to the Shimizu Cup Office at oversea2023@kusa1987.jp
 - *The application form can be downloaded from the Shimizu Cup website.
 - *Please fill out the application in Japanese, or if that is not possible, in English.
 - Application period: **Mon 20 Feb 2023 (18:00) to Fri 14 Apr 2023**
 - In principle, participation is confirmed in order of fee payment.
 - Please note that if the team wishes to cancel (due to their own reasons) after participation has been formalized, the entry fee is non-refundable.
 - If the tournament is cancelled due to reasons out of the control of the organizer, such as an earthquake, storm or flood damage, incident or accident, illness, etc., whether and to what extent the entry fee will be refunded will be decided taking into account the actual costs etc. incurred up to the point when cancellation was decided.
- 13. Member Rosters:**
- Confirmed teams must email rosters (in Japanese or English) to the Shimizu Cup Office by Tue 6 June.
 - Member changes can only be made up until Fri 23 June, after which the program will be finalized. In principle, changes beyond this date will not be accepted.
- 14. Groupings:** Groupings will be decided by the Shimizu Cup Executive Committee.
- 15. Accommodation:** Teams that require accommodation should contact the travel agency directly
Travel Agency:
Tokai Castle Tourist; TEL: 070-5031-5205; Email: castle@za.tnc.ne.jp
- 16. Running of** Matches will be run by the Competition Management Committee, and each venue's

Matches : Development Committee/Club.

The referees for this tournament will be high school students from Shizuoka City (Level 4 Referees), and records will be taken by junior high school students from Shizuoka City

**17. Particulars for
Running of
Matches:**

(1) Match rules: Equivalent to Japan Football Assoc. (JFA) rules.

(2) Match Style: Boys' Teams will play 1st, 2nd, and 3rd-stage league matches in groups of 4 teams. After this, matches will be held to determine rankings. Girls' Teams will play league matches in groups of 3 teams. After this, a rank based tournament will take place.

(3) Methods for deciding league rankings:

- Victory points (Win: 3pts, Tie: 1pt, Loss: 0pts)
- If still undecided

The winner/loser when applicable teams faced each other

Goal differential

Total goals scored

Coin toss (lottery-based rankings system will be implemented if 3 or more teams end in a tie)

*In the case of bad weather, 18. Competition Rules (15) applies.

(4) Match Length:

- 15min; 5min; 15min. No extra time.

• Match length on the final day will be 20 min; 5 min; 20 min for both Boys' and Girls' Divisions.

• Only in the Boys' Division ranking decider matches and the Girls' Division rank-based tournament matches will penalty shootouts (3 players/side) be allowed if a winner is not decided within the above match time.

• In the final match of the Boys' and Girls' Divisions, if the winner is not decided within the set match time, extra time (consisting of two 5min halves) will take place. This will be followed by a penalty shootout (3 players/side) if the score is still equal.

(5) Procedure in the event of bad weather, natural disaster, outbreak of infectious disease, etc.:

(a) Tournament dates, contents of the competition, match lengths and starting times may be changed, or the competition cancelled due to bad weather, natural disasters, etc.

(i) If, as at 4am, a warning has been announced, the tournament's head office will hold a meeting from 5am and consider how to respond. If an advisory is announced, the head office will consider whether or not to hold a meeting.

(ii) If the head office gives instructions to cancel part of the competition or change its contents, the persons in charge at each venue will decide rankings using whichever method is possible given the circumstances. The method used is to be stated on the record form and the results (including rankings in the case of league matches) are to be reported. The aforementioned methods are to be used in the following order of priority: ① Shortened match length; ② Penalty shootout; ③ Coin toss. *Wins and losses for a given day's matches must be decided during the same day, by one method or another.

• Method for determining rankings if even one of the league matches is conducted using the above methods: ① Victory points; ② The winner/loser when applicable teams faced each other if both teams have the same number of victory points; ③ Coin toss (or lottery in the case of 3 or more teams)

(iii) For the final match only, if play cannot be held outside due to bad weather, it will be held inside the gym at Shimizu General Athletics Field and played

with teams of five.

- (iv) In an emergency, emails will be sent to the head chaperone for each team and to each match venue.
- (b) In the event of an earthquake with seismic intensity of 5 or more, all matches for the day will be cancelled and evacuation will take place. The tournament's head office will give instructions on how to proceed. Any matches that were in progress at the time of the earthquake will be recorded as 0-0 draws.
- (c) If all the matches for a given day are cancelled due to factors such as bad weather or natural disaster, in principle, the schedule will be postponed to the next day or later. This may result in not all of the matches in the tournament being played.
- (d) If, during the tournament, a team withdraws due to reasons such as players, etc. catching Covid-19, the team's matches for the day of withdrawal will all be recorded as 0-8 losses-by-default.
- (e) In the case of a withdrawal such as in the previous paragraph, in principle, the withdrawing team will be excluded when deciding match pairings from the following day onwards.

18. Competition Rules: Based on JFA rules (2022-23) for teams of 8 players.

Provided, however, that Shimizu Cup rules apply with regards to the following:

- (1) As a rule, the field length (touchline) is 68m, and width (goal line) is 50m.
- (2) The goals are youth-sized.
- (3) The match ball will be an official Size 4 (Youth) Ball (prepared by the head office)
- (4) Matches will have four referees (1 main referee, 2 assistant referees and a fourth referee).
- (5) Matches will not start if either team has less than 6 players. If, due to injury, there are fewer than 6 players left on a team during a match, the match will be stopped. In this case, the score will be 0-8.
- (6) The objective is for all registered players to play in each match.
- (7) Player substitutions will be made using the substitution zone. There are no limits on the number of players or times for substitution. Players that have left the field once during a match are able to return. (Free Substitution) Furthermore, approval is not needed for substitutions between field players. Substitutions involving goalkeepers must be done with the approval of the main referee, while the ball is out of play.
- (8) Players will be dismissed if they receive two yellow cards during the same match, but the cards do not accumulate. Also, when a dismissed player leaves the field, a team can use a bench player to fill his/her position. Dismissed players will be forbidden from playing in the next match.
- (9) Both field players and goalkeepers must bring uniforms in two different color options; both color options bearing the same squad number on the back.
- (10) Players must wear a uniform bearing a squad number that has been registered for this tournament (registered squad number) on the back. However, when a field player takes on the role of goal keeper (whether before or during a match) they may wear a goal keeper uniform with a different number to their registered squad number, or a bib that is a different color to the field player uniforms (it doesn't matter whether the bib has a number, or what the number is). When a goal keeper changes position to a field player during a match, they may keep on the same shorts and socks and wear a field player jersey with a registered squad number.
- (11) Taping, etc. attached to or worn over the socks does not need to be the same color as the socks.
- (12) Color of undershirts, undershorts, and tights is not designated. However, in principle, they should be the same between team members.
- (13) Players must bring a digital Player ID or registered players list (with photos of player's faces) on the first day

of the tournament and undergo a registration check at the venue. Players whose registration cannot be confirmed will not be allowed to play. (Teams from overseas will be checked using a different format of player list)

- (14) Two copies of the team roster should be brought to the head office at least 30 min prior to the start of the match (roster forms will be available during the tournament).
- (15) The team with the lower team number uses the benches on the left side facing the pitch and, in principle, wears their home uniform. Only those entered in the tournament (and listed in the program) are allowed to sit on the bench. Substitute players should wear different color clothes (bibs) to players on the pitch.
- (16) The green card system will be in effect.
- (17) A match welfare officer will be positioned at all tournament venues.
- (18) JFA heatstroke prevention guidelines will be applied.
 - Every venue will have a wet-bulb globe temperature (WBGT) thermometer.
 - If the WBGT reading is 25°C or higher, each half will include a 3 min cooling break.
 - During the cooling break, athletes and referees will: ①Rest on a bench in the shade; ②Cool their bodies and change clothes as needed; ③Drink not only water but also sports drinks, etc.
 - Players are allowed to wear hats for preventing heatstroke.
 - Each venue will have either a doctor, nurse, or person qualified in Basic Life Support (BLS).

19. Awards:

Overall Ranking	1 st Place Team: Shimizu Cup, victory flag, certificate, medals, City Council Chairman Cup, commemorative items 2 nd Place Team: Certificate, 2 nd -place trophy, medals 3 rd Place Team: Certificate, 3 rd -place trophy, medals
Mini Cup	Certificate, trophy
Special Awards	Rewards The Three Tournament Awards (Fighting Spirit Award, Team Player Award, Good Manners Award) Fair Play Award (Captain Tsubasa Award, Shimizu Women's Club Award) MVP Award, Player of Distinction Award (medals) The top boys' teams in the country will earn a place in the Shizuoka Mayor's Cup: 51 st Shimizu Champion's Cup U-12 Soccer Tournament to be held in December 2023.

20. Other:

- (1) The dates of this tournament, costs, and main guidelines are subject to change depending on the circumstances regarding Covid-19 and countermeasures against the virus
- (2) Covid-19 and heatstroke countermeasures are governed by these guidelines as well as separately stipulated provisions.

21. Contact:

Shimizu Cup Office
Location: Shimizu General Athletics Field Gym 2F
Address: 2-1-1 Seikai, Shimizu-ku, Shizuoka City, Shizuoka Pref. 424-0924 (Japan)
T e l: +81 54-337-0705 (weekdays 10:00 to 17:00; Japanese only)
F a x: +81 54-337-0722
U R L: <http://www.kusa1987.jp>
E mail: oversea2023@kusa1987.jp

* The contents of these application guidelines are subject to change.